THE ANATOMY OF SOFT APPROACHES
Lene Sørensen¹, Center for Tele–information, Technical University of Denmark, DK-2800 Lyngby
René Victor Valqui Vidal², Institute for Mathematical Modelling, Technical University of Denmark,
DK-2800 Lyngby

ABSTRACT
This paper is an inquiry into the nature and characteristics of the so-called soft approaches. As point of
departure, two classical references on soft approaches are critically discussed. Six well-known soft
approaches are selected for further study and characterisation applying a multi-dimensional framework.
In addition, the limitations of such a framework are discussed.

Key words: Group decisions and negotiations, Scenarios, SSM.

RESUMEN
Este trabajo es una encuesta sobre la naturaleza y características de los llamados enfoques suaves.
Como punto de partida, dos referencias clásicas sobre los enfoques suaves son discutidas críticamente.
Seis bien conocidos enfoques son seleccionados para posteriormente estudiar y caracterizarlos
aplicando un marco multi-dimensional. Además las limitaciones de ese marco son discutidas.

MSC: 62C05

1. INTRODUCTION

During the past two decades, we have seen an increasing development and use of the so-called soft
approaches within OR and other related disciplines. Moreover, recent OR textbooks as Daelemenback (1994)
and Pidd (1996) include in their contents both hard and soft approaches. Although, it is clear what is meant by
the concept “hard approaches” the situation is not the same with the concept “soft approaches”. There are
many soft approaches being somehow similar, somehow different. Therefore, we believe that there is a need
for a more systematic characterisation of soft approaches.

The main purpose of this paper is to carry out an inquiry process with the purpose of characterising the so-
called soft approaches. We believe that such an inquiry will be useful to get a multi-dimensional insight on the
properties of some selected soft approaches.

In section 2, we discuss the question: “What are soft approaches?” Two central, classical references on
this question are presented and critically discussed. In section 3, we select six soft approaches for further
study and for concreteness of our arguments. The selected soft approaches are described in section 4 in
terms of function and methodological approach. In section 5, we present a general framework for
characterisation of soft approaches. Section 6 includes an overall characterisation made of the selected
approaches. Section 7 presents some thoughts about the limitations of the presented framework while the
last section, section 8, presents the conclusions.

2. WHAT ARE SOFT APPROACHES?

A point of departure for our inquiry could be to give an answer to the following question: What are the
differences between “hard” and “soft” approaches?

Checkland (1981) was one of the first authors that devoted considerable space to this question in
connection with the development of his (soft) approach known as Soft Systems Methodology (SSM).

For Checkland, systems thinking involve the basic ideas of emergence, hierarchy, control and
communication. Using these concepts in problem situations implies, according to Checkland, taking a
systems approach to that situation. For him both hard and soft approaches involve the use of such concepts,
the difference resides in the purpose for which they are used.

E-mail:¹lene@cti.dtu.dk
²vvv@imm.dtu.dk

173
“The main difference between ‘hard’ and ‘soft’ approaches is that where the former can start by asking ‘What system has to be engineered to solve this problem?’ or ‘What system will meet this need and can take the problem or the need as ‘given’; the latter has to allow completely unexpected answers to emerge at later stages”

Checkland, 1981, p. 190-191

Thus, soft approaches assume that problem definition is not straightforward but is in itself problematic. Then SSM is a process designed to facilitate the progression from finding out about a problem situation to taking action in that situation, during the course of which explicit development of conceptual models about that situation takes place. Note that these conceptual models are particular types of models specifically related to SSM. A conceptual model is:

“A systemic account of human activity system, build on the basis of that system’s root definition, usually in the form of a structured set of verbs in the imperative mood”

Checkland, 1981, p. 313

Where a root definition is a description of a system which serves to capture the essential qualities of the system.

The differences between hard and soft approaches can be summarised as shown in Table 1.

Table 1. Hard vs. soft approaches (based on Checkland, 1981)

<table>
<thead>
<tr>
<th>Hard</th>
<th>Soft</th>
</tr>
</thead>
<tbody>
<tr>
<td>Problem situation</td>
<td>Straight forward</td>
</tr>
<tr>
<td>Purpose</td>
<td>Mess (problematic)</td>
</tr>
<tr>
<td>Organisation</td>
<td>Problem solving</td>
</tr>
<tr>
<td>Methodology</td>
<td>Logical/mathematical model</td>
</tr>
<tr>
<td>Result</td>
<td>Product/recommendation</td>
</tr>
<tr>
<td></td>
<td>Learning process</td>
</tr>
</tbody>
</table>

In spite of these main differences, Checkland emphasises that:

“… the ‘soft’ methodology is seen to be the general case of which ‘hard’ methodologies are special cases. Thus conceptualisation becomes, if the problem is sufficiently well defined, systems design. ‘Improving a conceptual model’ sharpens up into ‘optimisation of a quantitative model’. Implementing some variety of change becomes implementing a designed system.”

Checkland, 181, p. 191

For him SSM, his soft approach, can be seen as a general problem solving approach appropriate to human activity systems. Thus the soft approach becomes hard when the problem is sufficiently well defined. Here Checkland is proposing a methodological unity, disregarding the other differences.

The main limitation in Checkland’s analysis is his one-dimensional focus on the methodological modelling aspects of the problem solving process, disregarding the other dimensions outlined in Table 1. Now-a-days, there are soft approaches that not are based on applied modelling but on negotiation, dialogue, creativity and/or learning as tools for group problem solving. Some of these are not based on the “systems approach” as in the case of SSM.

More recently, the book by Rosenhead (1989) presents six soft approaches (SSM is one of them), they are denominated: problem structuring methods (PSM). These methods demand some social requirements, each of them:

“accommodates multiple alternative perspectives, can facilitate negotiating a joint agenda, functions through interaction and iteration, and generates ownership of the problem formulation and its action implications through transparency of representation”

Rosenhead, 1996, p. 119
Obviously, some of these requirements can also be imposed to some hard approaches; especially those based on simulation and heuristics. But: What unifies these approaches? For Rosenhead, it is not as it was the case of Checkland, systems thinking and the systems approach, but it is the explicit (qualitative) modelling of the problem situation of cause-effect relationships.

“The specification I have outlined for a decision-aiding technology more appropriate to messy, strategic problems eliminates much of the scope for advanced mathematics, probability theory, and complex algorithms (as practised, for example, in decision analysis and the analytic hierarchy process). It identifies, rather, an alternative approach employing representation of relationships, symbolic manipulation, and limited quantification within a systematic framework” Rosenhead, 1996, p. 120

For Rosenhead it is these qualitative modelling aspects that provide the methods with their “unambiguous OR identity” (Ibid., p. 120). That is, for Rosenhead, PSMs are soft OR approaches and they distinguish from non-OR modes of groups working. And, he adds:

“PSMs are distinctive in their transparency of method, their restricted mathematization, and their focus on supporting judgment rather than representing it”

Ibid, p. 121

These criteria are rather imprecise and cases that many approaches used by OR workers in practise are excluded from the armoury of soft OR methods such as: Decision Analysis, Decision Conferencing, Scenario Analysis, System Dynamics, Analytical Hierarchy Process, Viable System Diagnosis, etc. There is a lack of consistency in Rosenhead’s paper, this causes that he considers Ackoff (1979)’s ‘Interactive Planning’ and Mason and Mitroff’s (1981) ‘Strategic Assumption Surfacing and Testing’ as PSMs, although none of them includes explicit qualitative modelling of the problem situation.

Both Checkland and Rosenhead’s characterisation of soft approaches are uni-dimensional focusing either on system thinking or qualitative modelling. Therefore, we are searching for a multi-dimensional characterisation of soft approaches.

3. SELECTING SOFT APPROACHES

Continuing with our inquiry and for the sake of concreteness we want to select some approaches for further study. This is not an easy task because there are many approaches. To keep this paper within a reasonable length we decided to select six approaches that somehow were representative in textbooks and related papers, and with their applicability well documented by solving real-life messes.

We consulted the following books that present several soft approaches: Rosenhead (1989), Flood and Jackson (1991), Keys (1991), and more applied texts as: Dyson and O’Brien (1998), Sørensen and Vidal (1999), and Richie et al. (1994).

The different approaches, at first sight could be classified as focusing either on supporting the group’s work in the problem solving processing or in supporting the modelling process. From the first group we selected: the SWOT analysis and the Future Workshop. From the second group, we selected: Strategic Options Development and Analysis (SODA), Strategic Choice Approach (SCA), and Soft Systems Methodology (SSM). In addition, we have also included the Scenario approach because depending in how it is designed; it could be situated in the first or the second group. Obviously, we could have included other approaches but the approaches selected are those that we have more practical experiences with through our research, teaching and consulting work. Moreover, we have disregarded very popular approaches that provide very advanced interactive and user-friendly softwares such as System Dynamics, Analytical Hierarchy Process, Linear Programming, etc., that make their use very easy because the final purpose is the construction of a mathematical model. In other words, we have discarded approaches that provide soft use of hard methods.

Another important aspect in the characterisation of the above mentioned approaches is the role that the OR-worker is going to play in the problem solving process. This role might change very widely from expert (in for example a specific technology), to specialist in a particular method (such as SODA), to facilitator of a social process (as for example in the Future Workshop) and to analyst (as for example in relation to conflicts in group work). As we will see later, some approaches demand one or several roles of the OR-worker.
4. SIX SOFT APPROACHES

The soft approaches selected in the last section have been applied to many different problematic situations to support problem solving. Classical applications can be found within the areas of: strategic development, planning, design, project selection/evaluation, etc.

In this section we will give a short presentation of each approach in its more general form as originally presented by the originators of each of these approaches. Obviously, in real-life problem solving each approach will be modified or tailored to the specific situation and to how the problem solving process will be carried out. The ideas of originality were easy to implement for five of the six approaches, the Scenario approach being problematic. This is due to the fact that the Scenario approach represents a whole spectrum of approaches from quantitative modelling to soft sociological approaches. We could have disregarded this approach but due to the popularity of it especially in relation to strategy development, convinced us to include it anyhow. The presentation on the scenario approach, is, therefore, our own based on several real-life applications.

4.1 The SWOT Analysis (Weirich, 1982)

The SWOT analysis is one of the simplest approaches that can be carried out and be used in supporting strategy development and planning. It has the overall purpose to structure both qualitatively and quantitatively the situation a specific organisation is in, and to investigate which elements in the organisation and its surroundings may influence its future existence. It was originally developed and used in business organisations and is based on a business view of planning.

Going through a SWOT analysis

The analysis concentrates on the ground for the existence of the organisation, on its current situation, development of strategies, and selection of one or more strategies to implement.

The SWOT analysis can formally be described through the following steps:

1. Identify the organisation's internal strengths and weaknesses and its external options and threats. The different points are usually found by using the experience and knowledge of the individuals in the organisation through a discussion and brainstorming process (workshops).

2. If a large number of points have been identified, it may be necessary and worthwhile to make a qualitative evaluation of each point to prioritise the different points. For each of the points identified under the strengths and options, evaluations are carried out in terms of stability and consequence. Stability and consequence can be either significant or small. This means that, for example, strengths with significant consequence and stability have a higher priority than other points. Correspondingly, the weaknesses and threats are evaluated in terms of consequence and change (again on a significant – small scale).

3. The different points are then placed into the so-called SWOT matrix. If the points have been prioritised, they should be placed in the boxes after importance. The matrix is shown in Figure 1.

<table>
<thead>
<tr>
<th></th>
<th>Internal strengths</th>
<th>Internal weaknesses</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>•</td>
<td>•</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th></th>
<th>External options</th>
<th>External threats</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Maxi-maxi strategies</td>
</tr>
<tr>
<td></td>
<td>Maxi-maxi strategies</td>
<td>Minimaxi strategies</td>
</tr>
</tbody>
</table>

Figure 1. The SWOT matrix.
4. Now strategy areas can be identified based on matching of the SWOT points. In principle there are four types of strategies to formulate (see again Figure 1): the strategies that maximise options and strengths (maxi-maxi), the strategies that minimise the weaknesses and maximise options (mini-maxi), strategies that maximise strengths and minimise threats (maxi-mini), and strategies that minimise both threats and weaknesses (mini-mini). In spite of the different types of strategies, they are not always independent. Organisations often find themselves having a mixture of strengths, weaknesses, options and threats and therefore it is important to analyse and prioritise all the above mentioned types of strategies. The strategies themselves are formulated using experience, common sense, intuition, and fantasy of the participants and/or the OR-worker.

5. Finally, the strategy or strategies that seems most relevant are analysed further and an implementation plan is developed.

SWOT is a very simple matrix model for structuring ideas and concepts to be able to identify strategy areas. SWOT does not specify how the problem solving process is to be carried out.

When applying the SWOT analysis it is up to the OR-worker (and clients of the organisation) to define the extent to which the approach shall be used as a model or a part of a problem solving process. Therefore, the OR-worker's role can be anything from an expert to a facilitator. SWOT has been used by single individuals, to support a group process, or in workshops in both public and business organisations.

4.2. The Future Workshop (Junk and Müllert, 1987)

The future workshop was developed among citizen groups and grassroots. The fundamentals behind the workshop was to provide these people with common background for formulating suggestions (strategies) for changing a problematic situation into a situation they agreed on would be improved. The suggestions were to be presented for others to decide on. The workshop builds on democratic principles, engagement, participation, and an interest for common problems.

The future workshop has been applied in a large number of cases within municipalities, youth centres, unions, etc. Also it is seen used in business organisations and firms. Through these applications and evaluations, the workshop has been modified and changed according to the situation in which it was used. That means that there is not one 'right' way of presenting the workshop but a number of different interpretations.

The phases of the future workshop

By establishing a future workshop it is the intention to focus on a specific problematic situation, generate visions about the future and discuss how these visions can be realised. Participants of the workshop share the same problem, and have a wish to change the situation. As the name implies, a workshop is carried out. The future workshop is made up by the following five phases:

1. The preparation phase has the overall purpose of creating the necessary frames for the workshop so it will not be disturbed by practicalities when started. Examples on practicalities are deciding on the theme, finding locations for carrying out the workshop, finding participants, getting pens, paper, 3-M Notes blocks, etc., buying food and drinks for the participants.

2. The critical phase where the problem is described through criticism of each of the members of the workshop. Presenting individual critical views on the problem situation shall both broaden the theme with details, and create a common knowledge base for all participants on the problem situation. Each member of the workshop presents his/her critical items, complaints, anger or worries related to the problem. It is not allowed for others to respond to, criticise or comment on these points. After this first presentation, some points are selected for further work. Such selection may be based on prioritising the items for example by allocating points to each item (or simple voting). Hereby, the group formulates one or more themes for the remaining workshop.

3. The fantasy phase where positive solutions are formulated based on visions, wishes and hopes. In this phase the critical items and themes are changed into positive statements, visions and even utopias for the future. As the name implies, creativity and fantasy is used to formulate visions. Suggestions on solutions are given on a spontaneous basis and brainstorming. Prioritising the visions for future work also finishes this phase.
4. The realistic phase where the critical problem areas and the positive solutions are compared with the options and limitations of reality to form realistic strategies. More realistic suggestions must now be formed. The visions must be changed into real project proposals through looking at the limitations of reality and making adaptations accordingly. This takes place through discussions, more prioritisation, getting information from literature, media, etc., to get ideas of how they can be realised. Also economic aspects must be looked into as well as the expected critique or support that may follow the presentation of the suggestions. Suggestions are presented for decision-makers.

5. The follow-up phase where the process itself is evaluated as well as the new situation. Also the results of the workshop are to be presented to a larger crowd.

The Future Workshop primarily focuses on the problem solving process.

Carrying out the workshop requires a facilitator. He/she shall lead the workshop through the phases of the workshop and make sure that timeframes are held, all phases are carried out, and all individuals are heard. At the same time he may assist as secretary for the workshop and have a limited leading role.

4.3 The Scenario Approach (Vidal, 1996)

Originally, scenario analysis, scenario method, scenario writing are concepts used about certain techniques and steps leading to construction of quantitative scenarios—pictures of the future. Traditional OR methods have been used as techniques and tool. However, as time has passed, applications and new ways of thinking have given a more flexible structure to the act of creating scenarios. In some situations, the meaning of the concepts is more a flexible frame for the users to decide which tools, methods, models to support and carry out different parts. Therefore, we refer to the scenario approach to represent the flexibility more than the precise stepwise directions.

The concepts of scenario and scenario approach have come to mean different things to different people. Here we operate with the broad definition of a scenario meaning a description or presentation of a future as well as the corresponding actions (the ways) that lead to this future.

For years, scenarios have been used in planning activities in public and private organisations. Scenarios are here used as a part of the first steps in the process leading to strategy and plans. Usage of scenarios, therefore, has several purposes:

- to find and identify priority problems (key variables) for the organisation by looking at relations between variables in the areas of focus
- to determine the central actors and their strategies as well as resources and means to make a successful project
- to describe (in scenarios) the development of a certain system in focus by taking into account the most likely developmental trends of the key variables and to look on the different actors’ influence.

The Frames of the Approach

The scenario approach involves problem structuring, a methodological aspect in the process, and engagement between the different actors. There exists a long number of ways of structuring the problem as well as methodological approaches and techniques—it is up to the OR-worker/participants of the scenario methodology to select which ones to use and through this choose the level of interplay between the actors. Here we shall comment on two aspects of the scenario methodology: the problem structuring, and the methodological aspects.

The problem structuring

In the problem structuring the following areas are considered:

- Approaches for describing the system in focus using either the inductive or deductive principle. Using the inductive principle implies looking at the system and its parts—it’s fundamental factors—and their functions and relations are analysed. From this picture, alternative scenarios are constructed. The deductive principle also analyses the whole system but decomposition is not performed. Using this principle requires a large number of factors to describe alternative futures.
The deductive principle is often carried out using qualitative data; intuition and soft approaches while the inductive principle more commonly uses quantitative data, analytical thinking and traditional OR methods.

- Approaches that can take care of the dynamics of the system in focus by applying the *anticipatory* or *explanatory principle*. Focusing on the structuring of the dynamics in the system, the anticipatory approach can be used. Here one starts with a certain future picture of the system as it has more or less been decided would be the most desirable picture (could be specified from for example political goals and directions). The problem is then to finding the possible ways leading from the specific future picture to the known present situation. In the explanatory approach, the present situation is investigated under different sets of trends and assumptions giving a range of different future pictures of the system in focus.

**The methodological aspects**

Two schools of thought are behind the scenario methodology: the American school building on quantitatively oriented methods (Kahn and Wiener, 1967), and the French school based on more informal ways of handling the situation in a mixture of methods and methodologies, intuition, discussions and workshops (Godet, 1987). In either case the scenario methodology can technically be based on a combination of steps. The steps are directed to investigating the system (organisation or problem area), the surroundings of the system, historical trends, present situation, identifying key variables, constructing scenarios and alternative strategies. Each step can be carried out or supported technically and methodologically by various approaches.

It shall be mentioned that scenarios are constructed based on different themes, as various types and with different meanings, with varying time horizon, and in different numbers.

It is the methodological aspects used that define the role of the OR-worker in the scenario methodology. He may therefore be both expert and facilitator in the process.

**4.4. Strategic Option Development and Analysis (Eden, 1988)**

Strategic Option Development and Analysis (SODA) has its roots in the fields of soft OR and cognitive psychology. SODA is a way of working with a group of people and a technique for constructing cognitive maps of how people perceive and think about a problematic situation. It is used when groups of people both individually and commonly may have difficulties in defining and structuring their perception of a problematic situation.

SODA is made up by a number of concepts and theoretical perceptions about how we think and act. The concepts and theories are based on the following views:

- That each individual perceives the world subjectively.
- That the organisation is made up by processes and negotiations more than structures. Little weight is put into official power relations.
- That the planner’s function is defined as being supportive in the above mentioned negotiation processes so decisions can be reached through consensus in contrast through demonstrations of power.
- That the primary tool or technique used is cognitive maps. The cognitive map is a way of trying to grasp different ways of thinking and to involve all partners to redefine the problem perceptions and form ground for commitment and consensus decisions.

**The SODA Dynamics**

SODA is technically based on the creation and analysis of cognitive maps. A cognitive map is a way of visually presenting an individual’s perceptions about a problematic situation and the linkages between the different actions and consequences. As such a sort of network is formed. Cognitive maps are based on Kelly’s theory on personal construct. Cognitive maps are constructed through an interview where the planner creates the map along the way.
Shortly, the process of SODA can be outlined as follows:

- Individual problem construction where each individual of the group is interviewed about the problem situation and cognitive maps are created.
- Individual problem acknowledgement where maps are analysed and each map is presented for the individuals again for discussion and acceptance. Sometimes another interview can be carried out.
- Group redefining the situation, which involves that, a merged map is created, based on the individual maps. The merged map includes perceptions of all individuals and in this way it represents all the members of the group. Through the merged map, they can commonly redefine the problem situation.
- Group consensus on a number of strategies where a negotiation process has been carried out based on the redefined problem situation, and solutions are found. It is assumed that consensus and engagement lies behind the sequence of strategies being the visible results of SODA.

The OR-worker has a facilitative role in supporting the process. However, he also has an analysing role and hereby easily becomes in a position where he may lead the process.

It shall be mentioned that SODA is a dynamic, cyclic process that may jump between the outlined steps.

4.5. Strategic Choice Approach (Friend and Hickling, 1997)

The Strategic Choice Approach, SCA, has a background in OR. It has been used especially in public organisations for strategy development and planning. SCA can be characterised as a planning approach that centres on dealing with the uncertainty of problematic situations and decisions. SCA is carried out to support a group of decision-makers in deciding on which strategies to follow.

Through its focus on decision areas, uncertainty and criteria, SCA has common features with the field of Multicriteria Decision Analysis (MCDA). However, SCA uses a structuring of the problem situation and discusses solutions through workshops while the MCDA field builds on quantitative representations and calculations for solutions.

The Modes of SCA

In SCA the planning process is divided into four modes: shaping, designing, comparing and choosing. The modes can be operated in a cyclic process where the users of SCA can jump between the different modes. In the following the modes of SCA are referred to in a linear way. Each mode consists of a number of steps that are carried out using special techniques. The modes are:

- **Shaping.** In the shaping mode, the decision areas and problem focus is decided upon. This means that the group of participants outlines the decision areas of their planning problem, looks at their linkages and decides which ones are more urgent to focus on.

- **Designing.** The most urgent decision areas are now analysed in terms of different decision options and their interconnectedness. A special technique is used to limit the decision options by looking at their incompatibility. Decision schemes are constructed to outline the different feasible combinations of decision options to work with for the remains of the workshop.

- **Comparing.** Different criteria or comparison areas are now discussed to find out about the requirements for the strategies to construct. Assessments of the various combinations of decision options and comparisons are made.

- **Choosing.** For the combinations of decision options that look most promising, considerations to uncertainties of different types are made. Additionally, it is decided how these uncertainties can be dealt with for example by taking stepwise decisions. Action schemes and commitment packages are constructed to outline the different decisions that are made now and in the future.

It is the intention that the OR-worker shall work as a facilitator of the process. However, he may have to be an expert in using the concepts and techniques of SCA to be able to support the process.

Through the 1970’s the Soft Systems Methodology, SSM, was developed. Since then, SSM has been modified and changed several times and it is in that way a methodology that tries to fit into the applications where it is used.

SSM is used to analyse and improve problematic situations characterised as messy. It acknowledges that individuals have subjective views on the problematic situation (their world views) and through a learning system, they are learning about the problem, acknowledging others’ views, comparing, and finding ways (strategies) to improve the situation. SSM is used in a group of individuals.

The Process of SSM

SSM works its way through mixing the real worlds’ perceptions with a Systems Thinking way of working with the perceptions. It is, in short, based on the following steps:

- **Structuring and expressing the problem situation.** In this first step the unstructured problem situation is described for each participant in terms of his worldview (the German concept of Weltanschauungen is used). Rich pictures (cartoon like pictures) are constructed to visualise the way one person perceives the problematic situation.

- **Construction of conceptual models.** From the rich pictures, a conceptual model is constructed. The model intends to stimulate to debate and visually present what needs to be decided on. The verbal models are constructed by looking at operational activities needed to change the problematic situation, activities to monitor and control that the change takes place and the criteria for monitoring.

- **Comparing and changing worldviews.** Now the models are compared and used to discuss differences in perception and ways of ‘solving’ the problems. Hereby, accommodations to subjective worldviews take place. Another cycle in the process can then be taken or decisions on which strategies to develop to confront the problems may be decided on.

The OR-worker is here again both the facilitator in terms of supporting the process but must also be the expert in the concepts and way of thinking that lies in the approach.

5. CHARACTERISATIONS

Even though the six approaches are based on the same fundamental purpose of supporting problem solving, they are quite different in terms of focus point, the role of the OR-worker, involvement of the individuals in the organisation, organisational view, technologies used, etc. In order to evaluate and compare the approaches in terms of their support in specific problematic situations and to get a quick introduction to their features, and differences, a characterisation framework can be used.

5.1. The Characterisation Framework

The characterisation framework is presented using a diamond as symbol for a specific approach to be evaluated. The diamond symbolises four central dimensions of the features of the specific approach. Figure 2 illustrates the framework.

The approach is characterised in terms of the four measures: process, products, organisation and technology. The diamond symbolises that the dimensions are interrelated and cannot be evaluated alone. Each of the dimensions shall be presented in the following.

![Figure 2](image-url). Overview of the dimensions of an approach (based on Friend and Hickling, 1997). The figure shows how an approach is oriented in terms of guidelines in relation to process, product, organisation and technology. For each dimension it is evaluated how the approach in focus is different from the traditional OR methods.
The Process

This dimension considers whether the approach includes explicit or implicit guidelines for how the OR-worker and/or the group of participants shall address the group’s way towards obtaining visible or invisible products. ‘The process’ focuses on how time is used most efficiently while it at the same time is seen to that the group of individuals goes through the necessary considerations in terms of reaching the wanted results of applying the approach.

The Products

Products of can be obtained at different levels; in terms of substance and in terms of processes. Products of substance are products, which are rather concrete and clear for the involved individuals. They can be either visible or invisible. Visible products of substance are associated with actions, policies and strategies developed as part of the process. Those are the products traditional OR methods focus on. Invisible products of substance are associated with changes in perception; the individuals themselves have followed during and after the application. An example of invisible products of substance is an extension of individual views on the problem situation.

Products of the process are linked to the approach and the way it guides the process. Visible products of the process are more or less documented commitment to being willing to change the situation, exploring it and using various procedures. Invisible products of the process are the common appreciation to being willing to working with the limitations of the social, political, cultural and resourceful systems of the organisation. It is here looked upon if the approach in focus supports a process that leads to obtaining this kind of results and relating to the problem situation.

An illustrative overview of the different products can be found in Figure 3.

The Organisation

The third dimension describes how the work is organised. This includes looking at the individuals and their way of being involved in the process (interactive modus). Hereby reflections can be made to the organisational view lying behind and inherently in the approaches. This has an important meaning in terms of the products the process will leave.

The Technology

The last dimension, the technology, refers to the ‘tools’ or techniques used in the process, i.e., the special structuring, modelling, and perhaps programming tools such as pencils and software programmes. An evaluation of these tools and techniques is important because of their influence on the process and the individuals’ possibility to understand the process and its results. The more complicated the technologies the more likely it is that the participants will have difficulties in understanding and accepting the products produced.
6. CHARACTERISATION OF THE SIX APPROACHES

The framework has been used to evaluate and compare the six approaches presented in the paper. Tables 2 and 3 include a short description of each of the approaches using the concepts from the framework, information on background, and the role of the OR-worker involved.

Table 2. Overview of the evaluation of the three approaches the SWOT-analysis, future workshop and the scenario methodology.

<table>
<thead>
<tr>
<th>Characteristics of</th>
<th>SWOT analysis</th>
<th>Future workshop</th>
<th>Scenario methodology</th>
</tr>
</thead>
<tbody>
<tr>
<td>Background</td>
<td>Business.</td>
<td>Social psychology/ sociology.</td>
<td>OR and systems analysis</td>
</tr>
<tr>
<td>Focus</td>
<td>Identification of critical success factors. Match between the org. and its surroundings</td>
<td>Based on individual dissatisfaction, a common strategy is sought</td>
<td>Formulation of strategy for the organisation</td>
</tr>
<tr>
<td>Process</td>
<td>No special considerations and guidelines to the process, usually guided in a linear process by the analyst</td>
<td>Three work phases with individual and interactive participation of all involved</td>
<td>No special considerations and guidelines in the process, usually guided in a linear process by the analyst</td>
</tr>
<tr>
<td>Products</td>
<td>Focus on visible products of substance and establishment of action oriented strategies</td>
<td>Products in all categories. Focus on invisible results</td>
<td>Focus on visible products of substance and establishment of action orientated strategies</td>
</tr>
<tr>
<td>Organisation</td>
<td>Carried on individually or through workshops</td>
<td>Workshop with interactive participation</td>
<td>Individual or with workshops as part of the process</td>
</tr>
<tr>
<td>Technology</td>
<td>SWOT-matrix</td>
<td>Tools and techniques that support workshops</td>
<td>Techniques for construction of scenarios</td>
</tr>
<tr>
<td>OR-worker function</td>
<td>Expert/analyst/ facilitator</td>
<td>Facilitator</td>
<td>Expert/analyst/ facilitator</td>
</tr>
</tbody>
</table>

Comparing the approaches, it is clear that the SWOT analysis and the scenario methodology are close to traditional OR. Both approaches are in terms of background and the linear way of working not necessarily supported by a dynamic group process. The characterisation of being soft approaches is dependent on the way they are applied both by the OR-worker and the involved participants. Viewing objectively on the descriptions of their way of working, they have no focus on supporting an interactive learning process, they focus on visible results of substance, can be applied individually or in groups, uses various technologies, and require an OR-worker who must be an expert of the approach but also can be an analyst. It is the way they are applied, and the OR-worker and participants (and the clients/decision-makers of the organisation) who decide whether there are changes from the traditional OR methods view to the more soft approach characterisations.
Table 3. Overview of the evaluation of the approaches SODA, SCA and SSM.

<table>
<thead>
<tr>
<th>Characteristics of</th>
<th>SODA</th>
<th>SCA</th>
<th>SSM</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Background</strong></td>
<td>Psychology/social psychology</td>
<td>OR/decision theory</td>
<td>Systems Engineering</td>
</tr>
<tr>
<td><strong>Focus</strong></td>
<td>Support in perception and structuring of a messy problem situation</td>
<td>Analytical support of depending decision areas</td>
<td>Structuring of a messy problem situation</td>
</tr>
<tr>
<td><strong>Process</strong></td>
<td>Learning process where dialectic thinking comes from analysing individual perceptions and these are gathered in an aggregated model</td>
<td>Learning process where there is a dialectic interchange between different ways of working</td>
<td>Learning process where individual world views are described and systematised</td>
</tr>
<tr>
<td><strong>Products</strong></td>
<td>Products in all categories. Special focus on invisible products</td>
<td>Products in all categories</td>
<td>Products in all categories. Special focus on invisible products</td>
</tr>
<tr>
<td><strong>Organisation</strong></td>
<td>Individual interviews and workshops</td>
<td>Workshops with interactive participation</td>
<td>Description between client-system and root definitions. Workshops with interactive participation</td>
</tr>
<tr>
<td><strong>Technology</strong></td>
<td>Cognitive maps and use of software. Tools and techniques for supporting workshops</td>
<td>Tools and techniques for modelling, use of software. Tools and techniques for supporting workshops</td>
<td>Modelling techniques based on systems thinking</td>
</tr>
<tr>
<td><strong>OR-worker function</strong></td>
<td>Facilitator and analyst</td>
<td>Facilitator and expert in methodology</td>
<td>Facilitator and expert on the approach acting in different roles</td>
</tr>
</tbody>
</table>

The future workshop is on the other hand far from the traditional OR in especially one concept: the objectivity. Throughout the whole workshop, focus is on giving room to subjectivity. Objectivity here is defined as intersubjectivity and consensus by the participants. One can say that it is the subjectivity that drives the process. Even though the workshop in some form tries to give a total description of strategy development, it is not developed or built to deal with these issues. Decision-makers must carry on work on the visible products—the strategies. The future workshop supports a learning process for the individuals participating. This support is built into the approach’s way of working. Products, therefore, can be found in all four categories. However, in the idea behind the workshop lies a special focus on the invisible products. The organisation as such is not given any special consideration. It is assumed that all individuals participate without any power relations implicating the situation. The technology used is tools and techniques that support workshops (as for example brainstorming) and there is not specific modelling or problem solving techniques. The future workshop requires a facilitator.

SODA supports also a group process however more indirectly by focusing on the individuals and gathering their opinions on the problematic situation before a real workshop is carried out. Through its way of working and its view on individuals in the organisation, SODA supports a learning process and gives products in all four categories. Again all participants are seen as equal members of the workshop, and there are only given consideration to the organisation by selecting the individuals for the interviews and for the workshop. The technology (the cognitive maps) in SODA is focused more on the individuals than on dealing with the group. The OR-worker is especially important in SODA. He is the one that analyses the maps, merges maps and discusses the issues. This can be carried out using a whiteboard, paper or by use of the existing software Decision Explorer (Banxia Software Limited, 1996). Indirectly (or perhaps in some cases directly) he may set
the outline for the workshop. The OR-worker must be a facilitator but also an analyst and perhaps expert in using the cognitive maps.

SCA is clearly a methodology that in explicit form takes up with the traditional methods in terms of assuming full information and certainty. SCA is fundamentally developed to accept uncertainties associated with problematic situations and decisions. SCA has a very analytical way of working with the problematic situation and developing strategies. Anyhow, the SCA supports a learning process by changing between different ways of working and the cyclic view on the process. Products can be obtained in all four categories. However, the focus (in the end) is more on the visible products of substance. It is assumed that SCA is organised through a workshop with interactive participation of decision-makers. As such people are considered to be equally placed in the organisational hierarchy. SCA is dependent upon a facilitator who also must be expert in the approach and the different technologies that make up the approach. Also SCA can be supported by an existing software named STRAD (Stradspan Limited, 1994).

SSM is a classical example on a soft OR approach. The methodology has a cyclic, iterative approach to strategy development. Focus lies on subjective values and perceptions, the problem is never solved but structured, and explicit cause-effect relations are modelled (using conceptual models). Even though SSM does not address uncertainties, there lies an indirect recognition of the presence of uncertainties. Through its cyclic way of working and the acknowledgement that problems are never solved but must be monitored and dealt with almost continuously, it deals with future uncertainties in the way that decisions are never definitive but can and must be changed all the time. The functionality of SSM is however dependent upon the fundamental assumptions that reflect the organisation in focus. SSM is based on principles of a learning process, systems thinking, and focus is on the invisible products. However, products in all categories are found. The organisation as such is dealt with through the individual world-views and the descriptions of these. The way of working with the real world and then seeing systematically on things may be rather difficult for some individuals. It is, therefore, very dependent upon the OR-worker to facilitate this process and be an expert in how the different technologies are dealt with.

7. LIMITATIONS

The characterisation presented in the last section based on dimensions of the diamond provides a multidimensional insight into each of the discussed soft approaches. This insight is valuable dealing with real-life problematic situations since in practice several approaches often will be combined within a problem solving framework (see for instance Ormerod, 1999).

The limitation of our inquiry resides in the fact that we are only focusing on the anatomy of the soft approaches. However, the context (the real-life situation) in which the approaches will be applied is as well an important factor that will influence on the selection of approaches and the final outcome of a given problem solving process.

Figure 4. The social process framework

The clients are the group, individual or organisation with a problematic situation or decision problem. They are the decision makers and/or problem owners with individual subjective perceptions on the problem situation. They can describe the problem (from their point of view) and give judgements about possible solutions. It is not always easy to identify the clients of the organisation since they can be placed at any level
or in any group of the organisation and not necessarily are placed in the well-defined group. The OR-workers are consultants that have specialised tools to deal with the problematic situation. They may be a part of the same organisation as the clients but more often, they are not. They can play different roles: facilitators, experts, advisors, analysts, etc. The problematic situation is any mess that needs to be solved or dealt with through a problem solving process. Usually, the problematic situation is characterised through a focus on systems and problematic decision areas. The problematic situation can, however, also involve actions in the sense that interrelations between members of the organisation can constitute the problematic situation. An approach is applied either to organise, to structure or to model the problematic situation.

Between the elements and the way they interact, contradictions can be identified determining and controlling the social process and the outcome of the process. Contradictions are here broadly defined as controversies, unsuitability, conflicts, differences of opinions, etc., that give contrast in perceptions and descriptions of the problematic situation. They are implicitly or explicitly always present in a problem solving process.

Contradictions may be originated by objective reasons existing for the interaction. Such example may be a buyer – seller relationship where both the client and the OR-worker know about the situation and its premises but have differences in spite of this. Contradictions can also be originated due to subjective reasons and placements in the organisation. An example can be different problem views of a production chief and a sales chief in a company focusing on expanding the market. Contradictions usually involve individuals but the term can also be used in the case that an approach is not appropriate for a problematic situation.

Contradictions are present in decision making at all times but are to a certain extent controlled by traditional or strict ways of dealing with problematic situations. In this situation, clients and OR-workers have well-established roles, have recognised approaches to use and ways of applying them. In complex (messy) problem situations, the roles of the actors must be established based on the premises of their interaction. The problem situation must be described and recognised as a new type of problem.

Contradictions cannot always be solved, removed, or addressed completely (as it would be attempted by establishing consensus). They can be controlled or dealt with to a certain extent. However, they may retain in a latent state and their negative potential might show again later in time and grow in importance as conditions change.

Figure 3 outlines various sources for contradictions—the linkages between the four elements. The interaction between the OR-worker and the approaches is ruled by contradictions linked to epistemological stipulations. The OR-worker normally will choose and use approaches of their epistemological traditions and experiences. The analysts can only perceive and work with the problem situation and the approaches in terms, they know of. Every scientific field and school of thought have their own perceptions, traditions, ways of describing problems and dealing with these. Assumptions, ways of limiting the problem description and applying the approach may all be in conflict with the real world (perhaps the perception of the clients). Contradictions (conflicts) arise because of different perceptions, limitations in the way analysts epistemologically can see the problem, limitations in the approach itself, conflicting assumptions and interests, lack of directing the problem as it is without using approaches that always are used, etc. Also OR-workers may view the problem from their own point of view and have political interests associated with the problem solving. In that way, they may add to the contradictions of the epistemological interactions. The OR-workers are in many situations also responsible for presenting and translating the results of the methodological application for the clients. In this presentation epistemological limitations also lie in how they can make reflections and present the results from objective and neutral perspectives. The characterisations of the soft approaches (such as transparency) are mainly based on considerations to these interactions and contradictions.

The contradictions between the problematic situation and approaches are associated with the theory-praxis interactions. These contradictions have to do with successful problem solving and implementation of approaches. There are two sides to the contradictions of the theory-praxis interactions; how well or appropriate the approach used, captures the problematic situation, and how well clients understand and identify themselves with the approach used. This interaction is often ruled by traditional ways of looking upon problematic situations using a strategic and political view on them. In this way of looking at the problem, there may also be limitations to the detail or broadness of the problem. Having a perception of a problematic situation, clients often have an expectation to the results of the analysis. This means that the clients have an idea of how solutions should be investigated and represented. Often this again is based on traditions and experience. Using an approach, which perhaps directs the problem situation better but not has been introduced to the clients before, there is a risk that the clients have reluctance towards using the approach.
and its results. This also means that the approach has a central role in the description and translation of the problem situation and the way it is solved, perceived, understood and accepted by the clients.

The social-praxis interface has to do with the contradictions that are present between the clients and the problematic situation. In praxis, the clients own the problem and must act upon it. The clients are also the ones who in reality determine or set the frames for how the problem situation shall be looked upon and solved by the OR-worker. The social and political function of the clients as well as public and inter-organisational opinion may be determining for how the clients respond to the problematic situation.

When two groups interact to support each other, there is always a risk of conflicts at the socio-psychological level that must be managed some way. These risks will differ according to the nature of the relationship and contradictions may arise as a consequence of the so-called client - OR-worker interaction. The two groups might belong to different organisations with different traditions, culture, nationality, and might also reflect other contradictions in society. Even if both clients and OR-worker recognise the same problem, they do not necessarily perceive the problem in the same way. Also the problematic situation can be interlinked with other problematic situations which can complicate the relationship between the clients and the OR-worker. In some situations, the relationship is based on political aspects that may disregard the technical considerations and constraints and runs the risk of being only an example of policy planning. In other situations, OR-workers may isolate themselves from the clients and potential socio-political contradictions. In this situation, the study will not rise interest by clients, who see it as an academic exercise.

Finally, it shall be mentioned that other contradictions often are present. These have to do with internal conflicts among the individuals in the groups of actors--between the clients and OR-workers. Important sources of conflict are the power relations related to who coordinates and finances the studies, the view on the problem situation, and inter-personal, human relations.

Obviously, any OR intervention to tackle problematic situations has to reflect on the above mentioned interactions and contradictions before selecting and using soft approaches, while carrying out the intervention and the end while evaluating the whole process. Moreover, failures in tackling problematic situations might give fruitful insight into the abilities (strengths/weaknesses) of an organisation to cope with messes, this is often called learning from failure (Fortune and Peters, 1995).

8. CONCLUSIONS

Our inquiry into the nature and characteristics of soft approaches has taken us through what we call the anatomy of soft approaches. The study shows that characterising soft approaches not only can be based on quantitative or qualitative modelling aspects and systems thinking. A multi-dimensional framework is needed to outline the many different facets and possibilities. Here, we have proposed one such framework that in principle also can be used to select ‘the right’ approach for a particular problematic situation.

However, the limitations of discussing only the anatomy of soft approaches--and the characterisation framework--are clear. When it comes to reality, it is more often the dimensions of the social process that determine whether a soft approach is proper for a specific situation or not. No matter which approach is chosen, it will be perceived in different ways leaving parts of the problem situation unsolved or outside the scope of the methodology.

Assumptions are needed at some level to deal with problem situations and problem solving processes. However, methodological applications, and rational, conscious actions are not enough, experience, intuition, creativity, and subjectivity are other ingredients needed in the process. Practice has shown that it is a good idea at the beginning of a problem situation to start with the application of one or several of these approaches. After some applications, a learning process will develop into a situation where the participating group of individuals does not need any longer a facilitator (OR-worker) and has developed its own approach on the basis of their experiences. That is how many soft approaches are evaluated and evolve into new interesting, and practical soft approaches.

REFERENCES


